Call for payment. + \$1000 Zone

Columbia County Remodel or Addition Permit Application

FO 110	
For Office Use Only Application # 58641 Date Received By EW Permit # 46221	_
Zoning Official Date Flood Zone Land Use Zoning	- 1
FEMA Map # Elevation MFE River Plans Examiner Date	-
Comments	
□ NOC □ Deed or PA □ Dev Permit # □ In Floodway □ Letter of Auth. from Contractor	
□ F W Comp. letter □ Owner Builder Disclosure Statement □ Land Owner Affidavit □ Ellisville Water □ App Fee F	aid
Site Plan	
*This page not required if Online submission. Applicant (Person authorized to submit forms) WM Dewey Pournelle *.none 364-9057	,
1	
Address PO Box 933 LO. FL 32064	_
Owners Name Robert Henry Jr. Phone 386-288-720	12
911 Address 267 NE Labell ter. Lake city FL 32055	
Contractors Name William Pournelle Phone 386/364-905	7
Address P.O. Box 933 Live Nak, FL 32064	
Applicants Email W. Dewey a Wind Stream, net ***Include to get updates on this	job.
Fee Simple Owner Name & Address	
Bonding Co. Name & Address	
Architect/Engineer Name & Address	
Mortgage Lenders Name & Address	_
Circle the correct power company Power & Light Clay Elec. Suwannee Valley Elec. Duke Energy	
Property ID Number Estimated Construction Cost	
Subdivision Name Lot Block Unit Phase _	
Special Driving Instructions - Only	
Manager Manage	-1
Construction of Bathroom RemodelCommercial ORResidential	
Typeof Structure (House; Mobile Home; Garage; Exxon)	
Typeof Structure (House; Mobile Home; Garage; Exxon)	
Typeof Structure (House; Mobile Home; Garage; Exxon) Use/Occupancy of the building now SfR Is this changing N IfYes, Explain, Proposed Use/Occupancy	
Typeof Structure (House; Mobile Home; Garage; Exxon) Use/Occupancy of the building now Structure (House; Mobile Home; Garage; Exxon) Is this changing N If Yes, Explain, Proposed Use/Occupancy Is the building Fire Sprinkled? If Yes, blueprints included Or Explain	
Typeof Structure (House; Mobile Home; Garage; Exxon) Use/Occupancy of the building now SfR Is this changing N IfYes, Explain, Proposed Use/Occupancy	