Record Search

Search Results

Parcel Details

GIS Map

Jeff Hampton updated: 4/27/2023

Columbia County Property Appraiser

Jeff Hampton

Retrieve Tax Record

2022 TRIM (pdf)

Property Card

Parcel List Generator

Show on GIS Map

2023 Working Values

updated: 4/27/2023 Print

Parcel: << 33-3S-17-06703-000 (26862) >>

Owner & Pr	operty Info	Result: 10 of 19 >>			
Owner	O'NEAL PROPERT PO BOX 2166 LAKE CITY, FL 320				
Site	161 SE DANIELLE	PL, LAKE CIT	Y		
Description*	S1/2 OF W1/2 OF LO FARMS S/D. 303-06,				
Area	0.253 AC	S/T/R	33-3S-17		
Use Code**	MOBILE HOME (0200)	Tax District	2		

^{*}The Description above is not to be used as the Legal Description for this parcel

in any legal transaction.

**The <u>Use Code</u> is a FL Dept. of Revenue (DOR) code and is not maintained by the Property Appraiser's office. Please contact your city or county Planning & Zoning office for specific zoning information.

Property & A	and \$4,023 Mkt Land \$4,023				
2022 Certified Values		2023 Working Values			
Mkt Land	\$4,023	Mkt Land	\$4,023		
Ag Land	\$0	Ag Land	\$0		
Building	\$13,282	Building	\$17,028		
XFOB	\$3,500	XFOB	\$7,250		
Just	\$20,805	Just	\$28,301		
Class	\$0	Class	\$0		
Appraised	\$20,805	Appraised	\$28,301		
SOH Cap [?]	\$1,166	SOH Cap [?]	\$6,698		
Assessed	\$20,805	Assessed	\$28,301		
Exempt	\$0	Exempt	\$0		
Total Taxable	• :	Total Taxable	county:\$21,603 city:\$0 other:\$0 school:\$28,301		



▼ Sales History (Show Similar Sales within 1/2 mile) (Fill out Sales Questionnair						
Sale Date	Sale Price	Book/Page	Deed	V/I	Qualification (Codes)	RCode
1/11/2018	\$100	1351/1514	WD	1	U	30
11/1/1989	\$10,000	0700/0820	WD	1	Q	

▼ Building Characteristics					
Bldg Sketch	Description*	Year Blt	Base SF	Actual SF	Bldg Value
Sketch	MOBILE HME (0800)	1986	1196	1196	\$17,028

should not be used for any other purpose.

▼ Extra Features & Out Buildings (Codes)							
Code	Desc	Year Blt	Value	Units	Dims		
0081	DECKING WITH RAILS	2012	\$100.00	1.00	0 x 0		
0120	CLFENCE 4	2017	\$150.00	1.00	0 x 0		
9945	Well/Sept		\$7,000.00	1.00	0 x 0		