

Columbia County Property Appraiser

Jeff Hampton

2022 Working Values

updated: 5/19/2022

Parcel: << **16-4S-17-08382-162 (31172)** >>

Aerial Viewer Pictometry Google Maps

Owner & Property Info

Result: 1 of 4

Owner	BEIL BRANDON 144 SE APACHE WAY LAKE CITY, FL 32025		
Site	144 SE APACHE Way, LAKE CITY		
Description*	LOT 12 INDIANWOOD S/D. 535-271, 755-318, DC 845-819, PB 846-759, 847-085, DC 847-084, DC 1029-20, PB 1089-158 THRU 167, WD 1461-2371,		
Area	0.45 AC	S/T/R	16-4S-17
Use Code**	SINGLE FAMILY (0100)	Tax District	2

*The Description above is not to be used as the Legal Description for this parcel in any legal transaction.

**The Use Code is a FL Dept. of Revenue (DOR) code and is not maintained by the Property Appraiser's office. Please contact your city or county Planning & Zoning office for specific zoning information.

Property & Assessment Values

2021 Certified Values		2022 Working Values	
Mkt Land	\$12,400	Mkt Land	\$15,000
Ag Land	\$0	Ag Land	\$0
Building	\$87,610	Building	\$103,644
XFOB	\$12,969	XFOB	\$19,830
Just	\$112,979	Just	\$138,474
Class	\$0	Class	\$0
Appraised	\$112,979	Appraised	\$138,474
SOH Cap [?]	\$0	SOH Cap [?]	\$14,197
Assessed	\$112,979	Assessed	\$138,474
Exempt	\$0	Exempt	\$0
Total Taxable	county:\$112,979 city:\$0 other:\$0 school:\$112,979	Total Taxable	county:\$124,277 city:\$0 other:\$0 school:\$138,474



Sales History

Sale Date	Sale Price	Book/Page	Deed	V/I	Qualification (Codes)	RCode
3/14/2022	\$220,000	1461/2371	WD	I	Q	01
1/8/1992	\$62,000	0755/0318	WD	I	Q	
5/1/1981	\$32,100	0467/0654	WD	I	Q	
4/1/1980	\$32,200	0446/0184	03	I	Q	

Building Characteristics

Bldg Sketch	Description*	Year Blt	Base SF	Actual SF	Bldg Value
Sketch	SINGLE FAM (0100)	1980	1872	2532	\$103,644

*Bldg Desc determinations are used by the Property Appraisers office solely for the purpose of determining a property's Just Value for ad valorem tax purposes and should not be used for any other purpose.

Extra Features & Out Buildings (Codes)

Code	Desc	Year Blt	Value	Units	Dims
0258	PATIO	1993	\$100.00	1.00	0 x 0